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Stream: Internet Research Task Force (IRTF)  
RFC: [9497](#)  
Category: Informational  
Published: November 2023  
ISSN: 2070-1721  
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## RFC 9497

# Oblivious Pseudorandom Functions (OPRFs) Using Prime-Order Groups

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## Abstract

An Oblivious Pseudorandom Function (OPRF) is a two-party protocol between a client and a server for computing the output of a Pseudorandom Function (PRF). The server provides the PRF private key, and the client provides the PRF input. At the end of the protocol, the client learns the PRF output without learning anything about the PRF private key, and the server learns neither the PRF input nor output. An OPRF can also satisfy a notion of 'verifiability', called a VOPRF. A VOPRF ensures clients can verify that the server used a specific private key during the execution of the protocol. A VOPRF can also be partially oblivious, called a POPRF. A POPRF allows clients and servers to provide public input to the PRF computation. This document specifies an OPRF, VOPRF, and POPRF instantiated within standard prime-order groups, including elliptic curves. This document is a product of the Crypto Forum Research Group (CFRG) in the IRTF.

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## 1. Introduction

A Pseudorandom Function (PRF)  $F(k, x)$  is an efficiently computable function taking a private key  $k$  and a value  $x$  as input. This function is pseudorandom if the keyed function  $K(\_) = F(k, \_)$  is indistinguishable from a randomly sampled function acting on the same domain and range as  $K()$ . An Oblivious PRF (OPRF) is a two-party protocol between a server and a client, wherein the server holds a PRF key  $k$  and the client holds some input  $x$ . The protocol allows both parties to cooperate in computing  $F(k, x)$ , such that the client learns  $F(k, x)$  without learning anything about  $k$  and the server does not learn anything about  $x$  or  $F(k, x)$ . A Verifiable OPRF (VOPRF) is an OPRF, wherein the server also proves to the client that  $F(k, x)$  was produced by the key  $k$  corresponding to the server's public key, which the client knows. A Partially Oblivious PRF (POPRF) is a variant of a VOPRF, where the client and server interact in computing  $F(k, x, y)$ , for some PRF  $F$  with server-provided key  $k$ , client-provided input  $x$ , and public input  $y$ , and the client receives proof that  $F(k, x, y)$  was computed using  $k$  corresponding to the public key that the client knows. A POPRF with fixed input  $y$  is functionally equivalent to a VOPRF.

OPRFs have a variety of applications, including password-protected secret sharing schemes [JKKX16], privacy-preserving password stores [SJKS17], and password-authenticated key exchange (PAKE) [OPAQUE]. Verifiable OPRFs are necessary in some applications, such as Privacy Pass [PRIVACY-PASS]. Verifiable OPRFs have also been used for password-protected secret sharing schemes, such as that of [JKK14].

This document specifies OPRF, VOPRF, and POPRF protocols built upon prime-order groups. The document describes each protocol variant, along with application considerations, and their security properties.

This document represents the consensus of the Crypto Forum Research Group (CFRG). It is not an IETF product and is not a standard.

## 1.1. Requirements Language

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "NOT RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in BCP 14 [RFC2119] [RFC8174] when, and only when, they appear in all capitals, as shown here.

## 1.2. Notation and Terminology

The following functions and notation are used throughout the document.

- For any object  $x$ , we write  $\text{len}(x)$  to denote its length in bytes.
- For two-byte arrays  $x$  and  $y$ , write  $x \parallel y$  to denote their concatenation.
- $\text{I2OSP}(x, x\text{Len})$  converts a non-negative integer  $x$  into a byte array of specified length  $x\text{Len}$ , as described in [RFC8017]. Note that this function returns a byte array in big-endian byte order.
- The notation  $T \ U[N]$  refers to an array called  $U$ , containing  $N$  items of type  $T$ . The type `opaque` means one single byte of uninterpreted data. Items of the array are zero-indexed and referred to as  $U[j]$ , such that  $0 \leq j < N$ .

All algorithms and procedures described in this document are laid out in a Python-like pseudocode. Each function takes a set of inputs and parameters and produces a set of output values. Parameters become constant values once the protocol variant and the ciphersuite are fixed.

The `PrivateInput` data type refers to inputs that are known only to the client in the protocol, whereas the `PublicInput` data type refers to inputs that are known to both the client and server in the protocol. Both `PrivateInput` and `PublicInput` are opaque byte strings of arbitrary length no larger than  $2^{16} - 1$  bytes. This length restriction exists because `PublicInput` and `PrivateInput` values are length-prefixed with two bytes before use throughout the protocol.

String values, such as "DeriveKeyPair", "Seed-", and "Finalize", are ASCII string literals.

The following terms are used throughout this document.

PRF: Pseudorandom Function

OPRF: Oblivious Pseudorandom Function

VOPRF: Verifiable Oblivious Pseudorandom Function

POPRF: Partially Oblivious Pseudorandom Function

Client: Protocol initiator. Learns PRF evaluation as the output of the protocol.

Server: Computes the PRF using a private key. Learns nothing about the client's input or output.

## 2. Preliminaries

The protocols in this document have two primary dependencies:

Group: A prime-order group implementing the API described below in [Section 2.1](#). See [Section 4](#) for specific instances of groups.

Hash: A cryptographic hash function whose output length is  $N_h$  bytes.

[Section 4](#) specifies ciphersuites as combinations of Group and Hash.

### 2.1. Prime-Order Group

In this document, we assume the construction of an additive, prime-order group, denoted Group, for performing all mathematical operations. In prime-order groups, any element (other than the identity) can generate the other elements of the group. Usually, one element is fixed and defined as the group generator. Such groups are uniquely determined by the choice of the prime  $p$  that defines the order of the group. (However, different representations of the group for a single  $p$  may exist. [Section 4](#) lists specific groups that indicate both the order and representation.)

The fundamental group operation is addition  $+$  with identity element  $I$ . For any elements  $A$  and  $B$  of the group,  $A + B = B + A$  is also a member of the group. Also, for any  $A$  in the group, there exists an element  $-A$ , such that  $A + (-A) = (-A) + A = I$ . Scalar multiplication by  $r$  is equivalent to the repeated application of the group operation on an element  $A$  with itself  $r - 1$  times; this is denoted as  $r * A = A + \dots + A$ . For any element  $A$ ,  $p * A = I$ . The case when the scalar multiplication is performed on the group generator is denoted as `ScalarMultGen(r)`. Given two elements  $A$  and  $B$ , the discrete logarithm problem is to find an integer  $k$ , such that  $B = k * A$ . Thus,  $k$  is the discrete logarithm of  $B$  with respect to the base  $A$ . The set of scalars corresponds to  $GF(p)$ , a prime field of order  $p$ , and is represented as the set of integers defined by  $\{0, 1, \dots, p - 1\}$ . This document uses types `Element` and `Scalar` to denote elements of the group and its set of scalars, respectively.

We now detail a number of member functions that can be invoked on a prime-order group.

Order(): Outputs the order of the group (i.e.,  $p$ ).

**Identity()**: Outputs the identity element of the group (i.e.,  $I$ ).

**Generator()**: Outputs the generator element of the group.

**HashToGroup(x)**: Deterministically maps an array of bytes  $x$  to an element of Group. The map must ensure that, for any adversary receiving  $R = \text{HashToGroup}(x)$ , it is computationally difficult to reverse the mapping. This function is optionally parameterized by a domain separation tag (DST); see [Section 4](#). Security properties of this function are described in [\[RFC9380\]](#).

**HashToScalar(x)**: Deterministically maps an array of bytes  $x$  to an element in  $\text{GF}(p)$ . This function is optionally parameterized by a DST; see [Section 4](#). Security properties of this function are described in [\[RFC9380\]](#), [Section 10.5](#).

**RandomScalar()**: Chooses at random a nonzero element in  $\text{GF}(p)$ .

**ScalarInverse(s)**: Returns the inverse of input Scalar  $s$  on  $\text{GF}(p)$ .

**SerializeElement(A)**: Maps an Element  $A$  to a canonical byte array  $\text{buf}$  of fixed-length  $N_e$ .

**DeserializeElement(buf)**: Attempts to map a byte array  $\text{buf}$  to an Element  $A$  and fails if the input is not the valid canonical byte representation of an element of the group. This function can raise a `DeserializeError` if deserialization fails or  $A$  is the identity element of the group; see [Section 4](#) for group-specific input validation steps.

**SerializeScalar(s)**: Maps Scalar  $s$  to a canonical byte array  $\text{buf}$  of fixed-length  $N_s$ .

**DeserializeScalar(buf)**: Attempts to map a byte array  $\text{buf}$  to Scalar  $s$ . This function can raise a `DeserializeError` if deserialization fails; see [Section 4](#) for group-specific input validation steps.

[Section 4](#) contains details for the implementation of this interface for different prime-order groups instantiated over elliptic curves. In particular, for some choices of elliptic curves, e.g., those detailed in [\[RFC7748\]](#), which require accounting for cofactors, [Section 4](#) describes required steps necessary to ensure the resulting group is of prime order.

## 2.2. Discrete Logarithm Equivalence Proofs

A proof of knowledge allows a prover to convince a verifier that some statement is true. If the prover can generate a proof without interaction with the verifier, the proof is noninteractive. If the verifier learns nothing other than whether the statement claimed by the prover is true or false, the proof is zero-knowledge.

This section describes a noninteractive, zero-knowledge proof for discrete logarithm equivalence (DLEQ), which is used in the construction of VOPRF and POPRF. A DLEQ proof demonstrates that two pairs of group elements have the same discrete logarithm without revealing the discrete logarithm.

The DLEQ proof resembles the Chaum-Pedersen [[ChaumPedersen](#)] proof, which is shown to be zero-knowledge by Jarecki, et al. [[JKK14](#)] and is noninteractive after applying the Fiat-Shamir transform [[FS00](#)]. Furthermore, Davidson, et al. [[DGSTV18](#)] showed a proof system for batching

DLEQ proofs that has constant-size proofs with respect to the number of inputs. The specific DLEQ proof system presented below follows this latter construction with two modifications: (1) the transcript used to generate the seed includes more context information and (2) the individual challenges for each element in the proof is derived from a seed-prefixed hash-to-scalar invocation, rather than being sampled from a seeded Pseudorandom Number Generator (PRNG). The description is split into two subsections: one for generating the proof, which is done by servers in the verifiable protocols, and another for verifying the proof, which is done by clients in the protocol.

### 2.2.1. Proof Generation

Generating a proof is done with the `GenerateProof` function, as defined below. Given Element values A and B, two non-empty lists of Element values C and D of length  $m$ , and Scalar k, this function produces a proof that  $k * A == B$  and  $k * C[i] == D[i]$  for each  $i$  in  $[0, \dots, m - 1]$ . The output is a value of type `Proof`, which is a tuple of two Scalar values. We use the notation `proof[0]` and `proof[1]` to denote the first and second elements in this tuple, respectively.

`GenerateProof` accepts lists of inputs to amortize the cost of proof generation. Applications can take advantage of this functionality to produce a single, constant-sized proof for  $m$  DLEQ inputs, rather than  $m$  proofs for  $m$  DLEQ inputs.

Input:

```
Scalar k
Element A
Element B
Element C[m]
Element D[m]
```

Output:

```
Proof proof
```

Parameters:

```
Group G
```

```
def GenerateProof(k, A, B, C, D):
    (M, Z) = ComputeCompositesFast(k, B, C, D)

    r = G.RandomScalar()
    t2 = r * A
    t3 = r * M

    Bm = G.SerializeElement(B)
    a0 = G.SerializeElement(M)
    a1 = G.SerializeElement(Z)
    a2 = G.SerializeElement(t2)
    a3 = G.SerializeElement(t3)

    challengeTranscript =
        I2OSP(len(Bm), 2) || Bm ||
        I2OSP(len(a0), 2) || a0 ||
        I2OSP(len(a1), 2) || a1 ||
        I2OSP(len(a2), 2) || a2 ||
        I2OSP(len(a3), 2) || a3 ||
        "Challenge"

    c = G.HashToScalar(challengeTranscript)
    s = r - c * k

    return [c, s]
```

The helper function `ComputeCompositesFast` is as defined below and is an optimization of the `ComputeComposites` function for servers since they have knowledge of the private key.

**Input:**

```
Scalar k
Element B
Element C[m]
Element D[m]
```

**Output:**

```
Element M
Element Z
```

**Parameters:**

```
Group G
PublicInput contextString

def ComputeCompositesFast(k, B, C, D):
    Bm = G.SerializeElement(B)
    seedDST = "Seed-" || contextString
    seedTranscript =
        I2OSP(len(Bm), 2) || Bm ||
        I2OSP(len(seedDST), 2) || seedDST
    seed = Hash(seedTranscript)

    M = G.Identity()
    for i in range(m):
        Ci = G.SerializeElement(C[i])
        Di = G.SerializeElement(D[i])
        compositeTranscript =
            I2OSP(len(seed), 2) || seed || I2OSP(i, 2) ||
            I2OSP(len(Ci), 2) || Ci ||
            I2OSP(len(Di), 2) || Di ||
            "Composite"

        di = G.HashToScalar(compositeTranscript)
        M = di * C[i] + M

    Z = k * M

    return (M, Z)
```

When used in the protocol described in [Section 3](#), the parameter `contextString` is as defined in [Section 3.2](#).

### 2.2.2. Proof Verification

Verifying a proof is done with the `VerifyProof` function, as defined below. This function takes Element values A and B, two non-empty lists of Element values C and D of length  $m$ , and a Proof value output from `GenerateProof`. It outputs a single boolean value indicating whether or not the proof is valid for the given DLEQ inputs. Note this function can verify proofs on lists of inputs whenever the proof was generated as a batched DLEQ proof with the same inputs.

**Input:**

```
Element A
Element B
Element C[m]
Element D[m]
Proof proof
```

**Output:**

```
boolean verified
```

**Parameters:**

```
Group G
```

```
def VerifyProof(A, B, C, D, proof):
    (M, Z) = ComputeComposites(B, C, D)
    c = proof[0]
    s = proof[1]

    t2 = ((s * A) + (c * B))
    t3 = ((s * M) + (c * Z))

    Bm = G.SerializeElement(B)
    a0 = G.SerializeElement(M)
    a1 = G.SerializeElement(Z)
    a2 = G.SerializeElement(t2)
    a3 = G.SerializeElement(t3)

    challengeTranscript =
        I2OSP(len(Bm), 2) || Bm ||
        I2OSP(len(a0), 2) || a0 ||
        I2OSP(len(a1), 2) || a1 ||
        I2OSP(len(a2), 2) || a2 ||
        I2OSP(len(a3), 2) || a3 ||
        "Challenge"

    expectedC = G.HashToScalar(challengeTranscript)
    verified = (expectedC == c)

    return verified
```

The definition of `ComputeComposites` is given below.

**Input:**

```
Element B
Element C[m]
Element D[m]
```

**Output:**

```
Element M
Element Z
```

**Parameters:**

```
Group G
PublicInput contextString

def ComputeComposites(B, C, D):
    Bm = G.SerializeElement(B)
    seedDST = "Seed-" || contextString
    seedTranscript =
        I2OSP(len(Bm), 2) || Bm ||
        I2OSP(len(seedDST), 2) || seedDST
    seed = Hash(seedTranscript)

    M = G.Identity()
    Z = G.Identity()
    for i in range(m):
        Ci = G.SerializeElement(C[i])
        Di = G.SerializeElement(D[i])
        compositeTranscript =
            I2OSP(len(seed), 2) || seed || I2OSP(i, 2) ||
            I2OSP(len(Ci), 2) || Ci ||
            I2OSP(len(Di), 2) || Di ||
            "Composite"

        di = G.HashToScalar(compositeTranscript)
        M = di * C[i] + M
        Z = di * D[i] + Z

    return (M, Z)
```

When used in the protocol described in [Section 3](#), the parameter `contextString` is as defined in [Section 3.2](#).

### 3. Protocol

In this section, we define and describe three protocol variants referred to as the OPRF, VOPRF, and POPRF modes. Each of these variants involves two messages between the client and server, but they differ slightly in terms of the security properties; see [Section 7.1](#) for more information. A high-level description of the functionality of each mode follows.

In the OPRF mode, a client and server interact to compute  $\text{output} = F(\text{skS}, \text{input})$ , where  $\text{input}$  is the client's private input,  $\text{skS}$  is the server's private key, and  $\text{output}$  is the OPRF output. After the execution of the protocol, the client learns the  $\text{output}$  and the server learns nothing. This interaction is shown below.

```

Client(input)                               Server(skS)
-----+
blind, blindedElement = Blind(input)

                           blindedElement
                           ----->

evaluatedElement = BlindEvaluate(skS, blindedElement)

                           evaluatedElement
                           <----->

output = Finalize(input, blind, evaluatedElement)

```

*Figure 1: OPRF Protocol Overview*

In the VOPRF mode, the client additionally receives proof that the server used  $\text{skS}$  in computing the function. To achieve verifiability, as in [JKK14], the server provides a zero-knowledge proof that the key provided as input by the server in the `BlindEvaluate` function is the same key as is used to produce the server's public key,  $\text{pkS}$ , which the client receives as input to the protocol. This proof does not reveal the server's private key to the client. This interaction is shown below.

```

Client(input, pkS)      <---- pkS -----> Server(skS, pkS)
-----+
blind, blindedElement = Blind(input)

                           blindedElement
                           ----->

evaluatedElement, proof = BlindEvaluate(skS, pkS,
                                         blindedElement)

                           evaluatedElement, proof
                           <----->

output = Finalize(input, blind, evaluatedElement,
                   blindedElement, pkS, proof)

```

*Figure 2: VOPRF Protocol Overview with Additional Proof*

The POPRF mode extends the VOPRF mode such that the client and server can additionally provide the public input `info`, which is used in computing the PRF. That is, the client and server interact to compute  $\text{output} = F(\text{skS}, \text{input}, \text{info})$ , as is shown below.

```

Client(input, pkS, info) <---- pkS ----- Server(skS, pkS, info)
-----  

blind, blindedElement, tweakedKey = Blind(input, info, pkS)

blindedElement
----->

evaluatedElement, proof = BlindEvaluate(skS, blindedElement,
                                         info)

evaluatedElement, proof
-----<

output = Finalize(input, blind, evaluatedElement,
                   blindedElement, proof, info, tweakedKey)

```

*Figure 3: POPRF Protocol Overview with Additional Public Input*

Each protocol consists of an offline setup phase and an online phase, as described in Sections 3.2 and 3.3, respectively. Configuration details for the offline phase are described in [Section 3.1](#).

### 3.1. Configuration

Each of the three protocol variants are identified with a one-byte value (in hexadecimal):

Mode	Value
modeOPRF	0x00
modeVOPRF	0x01
modePOPRF	0x02

*Table 1: Identifiers for Protocol Variants*

Additionally, each protocol variant is instantiated with a ciphersuite or suite. Each ciphersuite is identified with an ASCII string identifier, referred to as identifier; see [Section 4](#) for the set of initial ciphersuite values.

The mode and ciphersuite identifier values are combined to create a "context string" used throughout the protocol with the following function:

```

def CreateContextString(mode, identifier):
    return "OPRFV1-" || I2OSP(mode, 1) || "-" || identifier

```

### 3.2. Key Generation and Context Setup

In the offline setup phase, the server generates a fresh, random key pair ( $\text{skS}$ ,  $\text{pkS}$ ). There are two ways to generate this key pair. The first of which is using the `GenerateKeyPair` function described below.

```
Input: None

Output:
    Scalar skS
    Element pkS

Parameters:
    Group G

def GenerateKeyPair():
    skS = G.RandomScalar()
    pkS = G.ScalarMultGen(skS)
    return skS, pkS
```

The second way to generate the key pair is via the deterministic key generation function `DeriveKeyPair`, as described in [Section 3.2.1](#). Applications and implementations can use either method in practice.

Also during the offline setup phase, both the client and server create a context used for executing the online phase of the protocol after agreeing on a mode and ciphersuite identifier. The context, such as `OPRFServerContext`, is an implementation-specific data structure that stores a context string and the relevant key material for each party.

The OPRF variant server and client contexts are created as follows:

```
def SetupOPRFServer(identifier, skS):
    contextString = CreateContextString(modeOPRF, identifier)
    return OPRFServerContext(contextString, skS)

def SetupOPRFCClient(identifier):
    contextString = CreateContextString(modeOPRF, identifier)
    return OPRFCClientContext(contextString)
```

The VOPRF variant server and client contexts are created as follows:

```
def SetupVOPRFServer(identifier, skS):
    contextString = CreateContextString(modeVOPRF, identifier)
    return VOPRFServerContext(contextString, skS)

def SetupVOPRFClient(identifier, pkS):
    contextString = CreateContextString(modeVOPRF, identifier)
    return VOPRFClientContext(contextString, pkS)
```

The POPRF variant server and client contexts are created as follows:

```
def SetupPOPRFServer(identifier, skS):
    contextString = CreateContextString(modePOPRF, identifier)
    return POPRFServerContext(contextString, skS)

def SetupPOPRFClient(identifier, pkS):
    contextString = CreateContextString(modePOPRF, identifier)
    return POPRFClientContext(contextString, pkS)
```

### 3.2.1. Deterministic Key Generation

This section describes a deterministic key generation function, `DeriveKeyPair`. It accepts a seed of 32 bytes generated from a cryptographically secure random number generator and an optional (possibly empty) `info` string. Note that, by design, knowledge of `seed` and `info` is necessary to compute this function, which means that the secrecy of the output private key (`skS`) depends on the secrecy of `seed` (since the `info` string is public).

**Input:**

```
opaque seed[32]
PublicInput info
```

**Output:**

```
Scalar skS
Element pkS
```

**Parameters:**

```
Group G
PublicInput contextString
```

**Errors:** DeriveKeyPairError

```
def DeriveKeyPair(seed, info):
    deriveInput = seed || I2OSP(len(info), 2) || info
    counter = 0
    skS = 0
    while skS == 0:
        if counter > 255:
            raise DeriveKeyPairError
        skS = G.HashToScalar(deriveInput || I2OSP(counter, 1),
                             DST = "DeriveKeyPair" || contextString)
        counter = counter + 1
    pkS = G.ScalarMultGen(skS)
    return skS, pkS
```

### 3.3. Online Protocol

In the online phase, the client and server engage in a two-message protocol to compute the protocol output. This section describes the protocol details for each protocol variant. Throughout each description, the following parameters are assumed to exist:

G: a prime-order group implementing the API described in [Section 2.1](#)

contextString: a PublicInput domain separation tag constructed during context setup, as created in [Section 3.1](#)

skS and pkS: a Scalar and Element representing the private and public keys configured for the client and server in [Section 3.2](#)

Applications serialize protocol messages between the client and server for transmission. Element values and Scalar values are serialized to byte arrays, and values of type Proof are serialized as the concatenation of two serialized Scalar values. Deserializing these values can fail; in which case, the application **MUST** abort the protocol, raising a DeserializeError failure.

Applications **MUST** check that input Element values received over the wire are not the group identity element. This check is handled after deserializing Element values; see [Section 4](#) for more information and requirements on input validation for each ciphersuite.

### 3.3.1. OPRF Protocol

The OPRF protocol begins with the client blinding its input, as described by the `Blind` function below. Note that this function can fail with an `InvalidInputError` error for certain inputs that map to the group identity element. Dealing with this failure is an application-specific decision; see [Section 5.3](#).

```
Input:  
  PrivateInput input  
  
Output:  
  Scalar blind  
  Element blindedElement  
  
Parameters:  
  Group G  
  
Errors: InvalidInputError  
  
def Blind(input):  
    blind = G.RandomScalar()  
    inputElement = G.HashToGroup(input)  
    if inputElement == G.Identity():  
        raise InvalidInputError  
    blindedElement = blind * inputElement  
  
    return blind, blindedElement
```

Clients store `blind` locally and send `blindedElement` to the server for evaluation. Upon receipt, servers process `blindedElement` using the `BlindEvaluate` function described below.

```
Input:  
  Scalar skS  
  Element blindedElement  
  
Output:  
  Element evaluatedElement  
  
def BlindEvaluate(skS, blindedElement):  
    evaluatedElement = skS * blindedElement  
    return evaluatedElement
```

Servers send the output `evaluatedElement` to clients for processing. Recall that servers may process multiple client inputs by applying the `BlindEvaluate` function to each `blindedElement` received and returning an array with the corresponding `evaluatedElement` values.

Upon receipt of `evaluatedElement`, clients process it to complete the OPRF evaluation with the `Finalize` function described below.

```
Input:  
  PrivateInput input  
  Scalar blind  
  Element evaluatedElement  
  
Output:  
  opaque output[Nh]  
  
Parameters:  
  Group G  
  
def Finalize(input, blind, evaluatedElement):  
    N = G.ScalarInverse(blind) * evaluatedElement  
    unblindedElement = G.SerializeElement(N)  
  
    hashInput = I2OSP(len(input), 2) || input ||  
              I2OSP(len(unblindedElement), 2) || unblindedElement ||  
              "Finalize"  
    return Hash(hashInput)
```

An entity that knows both the private key and the input can compute the PRF result using the following `Evaluate` function.

```
Input:  
  Scalar skS  
  PrivateInput input  
  
Output:  
  opaque output[Nh]  
  
Parameters:  
  Group G  
  
Errors: InvalidInputError  
  
def Evaluate(skS, input):  
    inputElement = G.HashToGroup(input)  
    if inputElement == G.Identity():  
        raise InvalidInputError  
    evaluatedElement = skS * inputElement  
    issuedElement = G.SerializeElement(evaluatedElement)  
  
    hashInput = I2OSP(len(input), 2) || input ||  
              I2OSP(len(issuedElement), 2) || issuedElement ||  
              "Finalize"  
    return Hash(hashInput)
```

### 3.3.2. VOPRF Protocol

The VOPRF protocol begins with the client blinding its input, using the same `Blind` function as in [Section 3.3.1](#). Clients store the output `blind` locally and send `blindedElement` to the server for evaluation. Upon receipt, servers process `blindedElement` to compute an evaluated element and a DLEQ proof using the following `BlindEvaluate` function.

Input:

```
Scalar skS
Element pkS
Element blindedElement
```

Output:

```
Element evaluatedElement
Proof proof
```

Parameters:

```
Group G
```

```
def BlindEvaluate(skS, pkS, blindedElement):
    evaluatedElement = skS * blindedElement
    blindedElements = [blindedElement]      // list of length 1
    evaluatedElements = [evaluatedElement] // list of length 1
    proof = GenerateProof(skS, G.Generator(), pkS,
                          blindedElements, evaluatedElements)
    return evaluatedElement, proof
```

In the description above, inputs to `GenerateProof` are one-item lists. Using larger lists allows servers to batch the evaluation of multiple elements while producing a single batched DLEQ proof for them.

The server sends both `evaluatedElement` and `proof` back to the client. Upon receipt, the client processes both values to complete the VOPRF computation using the `Finalize` function below.

```

Input:
  PrivateInput input
  Scalar blind
  Element evaluatedElement
  Element blindedElement
  Element pkS
  Proof proof

Output:
  opaque output[Nh]

Parameters:
  Group G

Errors: VerifyError

def Finalize(input, blind, evaluatedElement,
             blindedElement, pkS, proof):
    blindedElements = [blindedElement] // list of length 1
    evaluatedElements = [evaluatedElement] // list of length 1
    if VerifyProof(G.Generator(), pkS, blindedElements,
                   evaluatedElements, proof) == false:
        raise VerifyError

    N = G.ScalarInverse(blind) * evaluatedElement
    unblindedElement = G.SerializeElement(N)

    hashInput = I2OSP(len(input), 2) || input ||
               I2OSP(len(unblindedElement), 2) || unblindedElement ||
               "Finalize"
    return Hash(hashInput)

```

As in `BlindEvaluate`, inputs to `VerifyProof` are one-item lists. Clients can verify multiple inputs at once whenever the server produced a batched DLEQ proof for them.

Finally, an entity that knows both the private key and the input can compute the PRF result using the `Evaluate` function described in [Section 3.3.1](#).

### 3.3.3. POPRF Protocol

The POPRF protocol begins with the client blinding its input, using the following modified `Blind` function. In this step, the client also binds a public info value, which produces an additional `tweakedKey` to be used later in the protocol. Note that this function can fail with an `InvalidInputError` error for certain private inputs that map to the group identity element, as well as certain public inputs that, if not detected at this point, will cause server evaluation to fail. Dealing with either failure is an application-specific decision; see [Section 5.3](#).

**Input:**

```
PrivateInput input
PublicInput info
Element pkS
```

**Output:**

```
Scalar blind
Element blindedElement
Element tweakedKey
```

**Parameters:**

```
Group G
```

**Errors:** InvalidInputError

```
def Blind(input, info, pkS):
    framedInfo = "Info" || I2OSP(len(info), 2) || info
    m = G.HashToScalar(framedInfo)
    T = G.ScalarMultGen(m)
    tweakedKey = T + pkS
    if tweakedKey == G.Identity():
        raise InvalidInputError

    blind = G.RandomScalar()
    inputElement = G.HashToGroup(input)
    if inputElement == G.Identity():
        raise InvalidInputError

    blindedElement = blind * inputElement

    return blind, blindedElement, tweakedKey
```

Clients store the outputs `blind` and `tweakedKey` locally and send `blindedElement` to the server for evaluation. Upon receipt, servers process `blindedElement` to compute an evaluated element and a DLEQ proof using the following `BlindEvaluate` function.

**Input:**

```
Scalar skS
Element blindedElement
PublicInput info
```

**Output:**

```
Element evaluatedElement
Proof proof
```

**Parameters:**

```
Group G
```

**Errors:** InverseError

```
def BlindEvaluate(skS, blindedElement, info):
    framedInfo = "Info" || I2OSP(len(info), 2) || info
    m = G.HashToScalar(framedInfo)
    t = skS + m
    if t == 0:
        raise InverseError

    evaluatedElement = G.ScalarInverse(t) * blindedElement

    tweakedKey = G.ScalarMultGen(t)
    evaluatedElements = [evaluatedElement] // list of length 1
    blindedElements = [blindedElement] // list of length 1
    proof = GenerateProof(t, G.Generator(), tweakedKey,
                          evaluatedElements, blindedElements)

    return evaluatedElement, proof
```

In the description above, inputs to `GenerateProof` are one-item lists. Using larger lists allows servers to batch the evaluation of multiple elements while producing a single batched DLEQ proof for them.

`BlindEvaluate` triggers `InverseError` when the function is about to calculate the inverse of a zero scalar, which does not exist and therefore yields a failure in the protocol. This only occurs for `info` values that map to the private key of the server. Thus, clients that cause this error should be assumed to know the server private key. Hence, this error can be a signal for the server to replace its private key.

The server sends both `evaluatedElement` and `proof` back to the client. Upon receipt, the client processes both values to complete the OPRF computation using the `Finalize` function below.

**Input:**

```
PrivateInput input
Scalar blind
Element evaluatedElement
Element blindedElement
Proof proof
PublicInput info
Element tweakedKey
```

**Output:**

```
opaque output[Nh]
```

**Parameters:**

Group G

**Errors:** VerifyError

```
def Finalize(input, blind, evaluatedElement, blindedElement,
            proof, info, tweakedKey):
    evaluatedElements = [evaluatedElement] // list of length 1
    blindedElements = [blindedElement] // list of length 1
    if VerifyProof(G.Generator(), tweakedKey, evaluatedElements,
                   blindedElements, proof) == false:
        raise VerifyError

    N = G.ScalarInverse(blind) * evaluatedElement
    unblindedElement = G.SerializeElement(N)

    hashInput = I2OSP(len(input), 2) || input ||
               I2OSP(len(info), 2) || info ||
               I2OSP(len(unblindedElement), 2) || unblindedElement ||
               "Finalize"
    return Hash(hashInput)
```

As in `BlindEvaluate`, inputs to `VerifyProof` are one-item lists. Clients can verify multiple inputs at once whenever the server produced a batched DLEQ proof for them.

Finally, an entity that knows both the private key and the input can compute the PRF result using the `Evaluate` function described below.

```

Input:
  Scalar skS
  PrivateInput input
  PublicInput info

Output:
  opaque output[Nh]

Parameters:
  Group G

Errors: InvalidInputError, InverseError

def Evaluate(skS, input, info):
    inputElement = G.HashToGroup(input)
    if inputElement == G.Identity():
        raise InvalidInputError

    framedInfo = "Info" || I2OSP(len(info), 2) || info
    m = G.HashToScalar(framedInfo)
    t = skS + m
    if t == 0:
        raise InverseError
    evaluatedElement = G.ScalarInverse(t) * inputElement
    issuedElement = G.SerializeElement(evaluatedElement)

    hashInput = I2OSP(len(input), 2) || input ||
               I2OSP(len(info), 2) || info ||
               I2OSP(len(issuedElement), 2) || issuedElement ||
               "Finalize"
    return Hash(hashInput)

```

## 4. Ciphersuites

A ciphersuite (also referred to as 'suite' in this document) for the protocol wraps the functionality required for the protocol to take place. The ciphersuite should be available to both the client and server, and agreement on the specific instantiation is assumed throughout.

A ciphersuite contains instantiations of the following functionalities:

**Group:** A prime-order group exposing the API detailed in [Section 2.1](#), with the generator element defined in the corresponding reference for each group. Each group also specifies `HashToGroup`, `HashToScalar`, and serialization functionalities. For `HashToGroup`, the domain separation tag (DST) is constructed in accordance with the recommendations in [[RFC9380](#)], [Section 3.1](#). For `HashToScalar`, each group specifies an integer order that is used in reducing integer values to a member of the corresponding scalar field.

**Hash:** A cryptographic hash function whose output length is Nh bytes long.

This section includes an initial set of ciphersuites with supported groups and hash functions. It also includes implementation details for each ciphersuite, focusing on input validation. Future documents can specify additional ciphersuites as needed, provided they meet the requirements in [Section 4.6](#).

For each ciphersuite, `contextString` is that which is computed in the `Setup` functions. Applications should take caution in using ciphersuites targeting P-256 and ristretto255. See [Section 7.2](#) for related discussion.

#### 4.1. OPRF(ristretto255, SHA-512)

This ciphersuite uses ristretto255 [[RFC9496](#)] for the Group and SHA-512 for the hash function. The value of the ciphersuite identifier is "ristretto255-SHA512".

Group: ristretto255 [[RFC9496](#)]

`Order()`: Return  $2^{252} + 27742317777372353535851937790883648493$  (see [[RFC9496](#)]).

`Identity()`: As defined in [[RFC9496](#)].

`Generator()`: As defined in [[RFC9496](#)].

`HashToGroup()`: Use `hash_to_ristretto255` [[RFC9380](#)] with `DST = "HashToGroup-" || contextString` and `expand_message = expand_message_xmd` using SHA-512.

`HashToScalar()`: Compute `uniform_bytes` using `expand_message = expand_message_xmd`, `DST = "HashToScalar-" || contextString`, and an output length of 64 bytes, interpret `uniform_bytes` as a 512-bit integer in little-endian order, and reduce the integer modulo `Group.Order()`.

`ScalarInverse(s)`: Returns the multiplicative inverse of input Scalar `s mod Group.Order()`.

`RandomScalar()`: Implemented by returning a uniformly random Scalar in the range  $[0, G.\text{Order}() - 1]$ . Refer to [Section 4.7](#) for implementation guidance.

`SerializeElement(A)`: Implemented using the `Encode` function from [Section 4.3.2](#) of [[RFC9496](#)]; `Ne = 32`.

`DeserializeElement(buf)`: Implemented using the `Decode` function from [Section 4.3.1](#) of [[RFC9496](#)]. Additionally, this function validates that the resulting element is not the group identity element. If these checks fail, deserialization returns an `InputValidationError` error.

`SerializeScalar(s)`: Implemented by outputting the little-endian, 32-byte encoding of the Scalar value with the top three bits set to zero; `Ns = 32`.

`DeserializeScalar(buf)`: Implemented by attempting to deserialize a Scalar from a little-endian, 32-byte string. This function can fail if the input does not represent a Scalar in the range  $[0, G.\text{Order}() - 1]$ . Note that this means the top three bits of the input **MUST** be zero.

Hash: SHA-512; Nh = 64.

## 4.2. OPRF(decaf448, SHAKE-256)

This ciphersuite uses decaf448 [RFC9496] for the Group and SHAKE-256 for the hash function. The value of the ciphersuite identifier is "decaf448-SHAKE256".

Group: decaf448 [RFC9496]

Order(): Return  $2^{446}$ .

13818066809895115352007386748515426880336692474882178609894547503885.

Identity(): As defined in [RFC9496].

Generator(): As defined in [RFC9496].

RandomScalar(): Implemented by returning a uniformly random Scalar in the range [0, G.Order() - 1]. Refer to [Section 4.7](#) for implementation guidance.

HashToGroup(): Use hash\_to\_decaf448 [RFC9380] with DST = "HashToGroup-" || contextString and expand\_message = expand\_message\_xof using SHAKE-256.

HashToScalar(): Compute uniform\_bytes using expand\_message = expand\_message\_xof, DST = "HashToScalar-" || contextString, and output length 64, interpret uniform\_bytes as a 512-bit integer in little-endian order, and reduce the integer modulo Group.Order().

ScalarInverse(s): Returns the multiplicative inverse of input Scalar s mod Group.Order().

SerializeElement(A): Implemented using the Encode function from [Section 5.3.2](#) of [RFC9496]; Ne = 56.

DeserializeElement(buf): Implemented using the Decode function from [Section 5.3.1](#) of [RFC9496]. Additionally, this function validates that the resulting element is not the group identity element. If these checks fail, deserialization returns an InputValidationError error.

SerializeScalar(s): Implemented by outputting the little-endian, 56-byte encoding of the Scalar value; Ns = 56.

DeserializeScalar(buf): Implemented by attempting to deserialize a Scalar from a little-endian, 56-byte string. This function can fail if the input does not represent a Scalar in the range [0, G.Order() - 1].

Hash: SHAKE-256; Nh = 64.

## 4.3. OPRF(P-256, SHA-256)

This ciphersuite uses P-256 [NISTCurves] for the Group and SHA-256 for the hash function. The value of the ciphersuite identifier is "P256-SHA256".

---

Group: P-256 (secp256r1) [[NISTCurves](#)]

Order(): Return 0xffffffff00000000fffffffffffffbce6faada7179e84f3b9cac2fc632551.

Identity(): As defined in [[NISTCurves](#)].

Generator(): As defined in [[NISTCurves](#)].

RandomScalar(): Implemented by returning a uniformly random Scalar in the range [0, G.Order() - 1]. Refer to [Section 4.7](#) for implementation guidance.

HashToGroup(): Use hash\_to\_curve with suite P256\_XMD:SHA-256\_SSWU\_RO\_ [[RFC9380](#)] and DST = "HashToGroup-" || contextString.

HashToScalar(): Use hash\_to\_field from [[RFC9380](#)] using L = 48, expand\_message\_xmd with SHA-256, DST = "HashToScalar-" || contextString, and a prime modulus equal to Group.Order().

ScalarInverse(s): Returns the multiplicative inverse of input Scalar s mod Group.Order().

SerializeElement(A): Implemented using the compressed Elliptic-Curve-Point-to-Octet-String method according to [[SEC1](#)]; Ne = 33.

DeserializeElement(buf): Implemented by attempting to deserialize a 33-byte input string to a public key using the compressed Octet-String-to-Elliptic-Curve-Point method according to [[SEC1](#)] and then performing partial public-key validation, as defined in Section 5.6.2.3.4 of [[KEYAGREEMENT](#)]. This includes checking that the coordinates of the resulting point are in the correct range, that the point is on the curve, and that the point is not the group identity element. If these checks fail, deserialization returns an InputValidationError error.

SerializeScalar(s): Implemented using the Field-Element-to-Octet-String conversion according to [[SEC1](#)]; Ns = 32.

DeserializeScalar(buf): Implemented by attempting to deserialize a Scalar from a 32-byte string using Octet-String-to-Field-Element from [[SEC1](#)]. This function can fail if the input does not represent a Scalar in the range [0, G.Order() - 1].

Hash: SHA-256; Nh = 32.

#### 4.4. OPRF(P-384, SHA-384)

This ciphersuite uses P-384 [[NISTCurves](#)] for the Group and SHA-384 for the hash function. The value of the ciphersuite identifier is "P384-SHA384".

---

Group: P-384 (secp384r1) [[NISTCurves](#)]

Order(): Return 0xfffffffffffffffffffffffffffffc7634d81f4372ddf581a0db248b0a77aecec196accc52973.

Identity(): As defined in [[NISTCurves](#)].

**Generator()**: As defined in [\[NISTCurves\]](#).

`RandomScalar()`: Implemented by returning a uniformly random Scalar in the range  $[0, \text{G.Order}() - 1]$ . Refer to [Section 4.7](#) for implementation guidance.

`HashToGroup()`: Use `hash_to_curve` with suite P384\_XMD:SHA-384\_SSWU\_RO\_ [[RFC9380](#)] and DST = "HashToGroup-" || contextString.

`HashToScalar()`: Use `hash_to_field` from [RFC9380] using  $L = 72$ , `expand_message_xmd` with SHA-384, `DST = "HashToScalar-" || contextString`, and a prime modulus equal to `Group.Order()`.

**ScalarInverse(s):** Returns the multiplicative inverse of input Scalar s mod Group.Order().

`SerializeElement(A)`: Implemented using the compressed Elliptic-Curve-Point-to-Octet-String method according to [SEC1];  $Ne = 49$ .

`DeserializeElement(buf)`: Implemented by attempting to deserialize a 49-byte array to a public key using the compressed Octet-String-to-Elliptic-Curve-Point method according to [SEC1] and then performing partial public-key validation, as defined in Section 5.6.2.3.4 of [KEYAGREEMENT]. This includes checking that the coordinates of the resulting point are in the correct range, that the point is on the curve, and that the point is not the point at infinity. Additionally, this function validates that the resulting element is not the group identity element. If these checks fail, deserialization returns an `InputValidationError` error.

`SerializeScalar(s)`: Implemented using the Field-Element-to-Octet-String conversion according to [SEC1];  $N_s = 48$ .

`DeserializeScalar(buf)`: Implemented by attempting to deserialize a Scalar from a 48-byte string using Octet-String-to-Field-Element from [SEC1]. This function can fail if the input does not represent a Scalar in the range  $[0, G.\text{Order}() - 1]$ .

Hash: SHA-384; Nh = 48.

#### 4.5. OPRF(P-521, SHA-512)

This ciphersuite uses P-521 [[NISTCurves](#)] for the Group and SHA-512 for the hash function. The value of the ciphersuite identifier is "P521-SHA512".

Group: P-521 (secp521r1) [NISTCurves]

Order(): Return  
0x01fffffffffffff0000000000000000fa51868783bf2f966b7fcc0148f709a5d0  
3bb5c9b8899c47aebb6fb71e91386409.

Identity(): As defined in [\[NISTCurves\]](#).

`Generator()`: As defined in [\[NISTCurves\]](#).

`RandomScalar()`: Implemented by returning a uniformly random Scalar in the range  $[0, G.\text{Order}() - 1]$ . Refer to [Section 4.7](#) for implementation guidance.

`HashToGroup()`: Use `hash_to_curve` with suite P521\_XMD:SHA-512\_SSWU\_RO\_ [[RFC9380](#)] and `DST = "HashToGroup-" || contextString`.

`HashToScalar()`: Use `hash_to_field` from [[RFC9380](#)] using  $L = 98$ , `expand_message_xmd` with SHA-512, `DST = "HashToScalar-" || contextString`, and a prime modulus equal to `Group.Order()`.

`ScalarInverse(s)`: Returns the multiplicative inverse of input Scalar  $s$  mod `Group.Order()`.

`SerializeElement(A)`: Implemented using the compressed Elliptic-Curve-Point-to-Octet-String method according to [[SEC1](#)];  $N_e = 67$ .

`DeserializeElement(buf)`: Implemented by attempting to deserialize a 67-byte input string to a public key using the compressed Octet-String-to-Elliptic-Curve-Point method according to [[SEC1](#)] and then performing partial public-key validation, as defined in Section 5.6.2.3.4 of [[KEYAGREEMENT](#)]. This includes checking that the coordinates of the resulting point are in the correct range, that the point is on the curve, and that the point is not the point at infinity. Additionally, this function validates that the resulting element is not the group identity element. If these checks fail, deserialization returns an `InputValidationError` error.

`SerializeScalar(s)`: Implemented using the Field-Element-to-Octet-String conversion according to [[SEC1](#)];  $N_s = 66$ .

`DeserializeScalar(buf)`: Implemented by attempting to deserialize a Scalar from a 66-byte string using Octet-String-to-Field-Element from [[SEC1](#)]. This function can fail if the input does not represent a Scalar in the range  $[0, G.\text{Order}() - 1]$ .

`Hash`: SHA-512;  $N_h = 64$ .

## 4.6. Future Ciphersuites

A critical requirement of implementing the prime-order group using elliptic curves is a method to instantiate the function `HashToGroup`, which maps inputs to group elements. In the elliptic curve setting, this deterministically maps inputs (as byte arrays) to uniformly chosen points on the curve.

In the security proof of the construction, `Hash` is modeled as a random oracle. This implies that any instantiation of `HashToGroup` must be pre-image and collision resistant. In [Section 4](#), we give instantiations of this functionality based on the functions described in [[RFC9380](#)]. Consequently, any OPRF implementation must adhere to the implementation and security considerations discussed in [[RFC9380](#)] when instantiating the function.

The `DeserializeElement` and `DeserializeScalar` functions instantiated for a particular prime-order group corresponding to a ciphersuite **MUST** adhere to the description in [Section 2.1](#). Future ciphersuites **MUST** describe how input validation is done for `DeserializeElement` and `DeserializeScalar`.

Additionally, future ciphersuites must take care when choosing the security level of the group. See [Section 7.2.3](#) for additional details.

## 4.7. Random Scalar Generation

Two popular algorithms for generating a random integer uniformly distributed in the range [0, G.Order() - 1] are described in the following subsections.

### 4.7.1. Rejection Sampling

Generate a random byte array with  $N_s$  bytes and attempt to map to a Scalar by calling `DeserializeScalar` in constant time. If it succeeds, return the result. If it fails, try again with another random byte array until the procedure succeeds. Failure to implement `DeserializeScalar` in constant time can leak information about the underlying corresponding Scalar.

As an optimization, if the group order is very close to a power of 2, it is acceptable to omit the rejection test completely. In particular, if the group order is  $p$  and there is an integer  $b$  such that  $|p - 2^b|$  is less than  $2^{(b/2)}$ , then `RandomScalar` can simply return a uniformly random integer of at most  $b$  bits.

### 4.7.2. Random Number Generation Using Extra Random Bits

Generate a random byte array with  $L = \text{ceil}((3 * \text{ceil}(\log_2(G.\text{Order}()))) / 2) / 8$  bytes, and interpret it as an integer; reduce the integer modulo `G.Order()`, and return the result. See [[RFC9380](#)], [Section 5](#) for the underlying derivation of  $L$ .

## 5. Application Considerations

This section describes considerations for applications, including external interface recommendations, explicit error treatment, and public input representation for the OPRF protocol variant.

### 5.1. Input Limits

Application inputs, expressed as `PrivateInput` or `PublicInput` values, **MUST** be smaller than  $2^{16} - 1$  bytes in length. Applications that require longer inputs can use a cryptographic hash function to map these longer inputs to a fixed-length input that fits within the `PublicInput` or `PrivateInput` length bounds. Note that some cryptographic hash functions have input length restrictions themselves, but these limits are often large enough to not be a concern in practice. For example, SHA-256 has an input limit of  $2^{61}$  bytes.

## 5.2. External Interface Recommendations

In [Section 3.3](#), the interface of the protocol functions allows that some inputs (and outputs) to be group Element and Scalar values. However, implementations can instead operate over Element and Scalar values internally and only expose interfaces that operate with an application-specific format of messages.

## 5.3. Error Considerations

Some OPRF variants specified in this document have fallible operations. For example, `Finalize` and `BlindEvaluate` can fail if any element received from the peer fails input validation. The explicit errors generated throughout this specification, along with the conditions that lead to each error, are as follows:

`VerifyError`: Verifiable OPRF proof verification failed ([Sections 3.3.2](#) and [3.3.3](#)).

`DeserializeError`: Group Element or Scalar deserialization failure ([Sections 2.1](#) and [3.3](#)).

`InputValidationError`: Validation of byte array inputs failed ([Section 4](#)).

There are other explicit errors generated in this specification; however, they occur with negligible probability in practice. We note them here for completeness.

`InvalidInputError`: OPRF Blind input produces an invalid output element ([Sections 3.3.1](#) and [3.3.3](#)).

`InverseError`: A tweaked private key is invalid, i.e., has no multiplicative inverse ([Sections 2.1](#) and [3.3](#)).

In general, the errors in this document are meant as a guide to implementors. They are not an exhaustive list of all the errors an implementation might emit. For example, implementations might run out of memory and return a corresponding error.

## 5.4. POPRF Public Input

Functionally, the VOPRF and POPRF variants differ in that the POPRF variant admits public input, whereas the VOPRF variant does not. Public input allows clients and servers to cryptographically bind additional data to the POPRF output. A POPRF with fixed public input is functionally equivalent to a VOPRF. However, there are differences in the underlying security assumptions made about each variant; see [Section 7.2](#) for more details.

This public input is known to both parties at the start of the protocol. It is **RECOMMENDED** that this public input be constructed with some type of higher-level domain separation to avoid cross protocol attacks or related issues. For example, protocols using this construction might ensure that the public input uses a unique, prefix-free encoding. See [[RFC9380](#)], [Section 10.4](#) for further discussion on constructing domain separation values.

Implementations of the POPRF may choose to not let applications control `info` in cases where this value is fixed or otherwise not useful to the application. In this case, the resulting protocol is functionally equivalent to the VOPRF, which does not admit public input.

## 6. IANA Considerations

This document has no IANA actions.

## 7. Security Considerations

This section discusses the security of the protocols defined in this specification, along with some suggestions and trade-offs that arise from the implementation of the protocol variants in this document. Note that the syntax of the POPRF variant is different from that of the OPRF and VOPRF variants since it admits an additional public input, but the same security considerations apply.

### 7.1. Security Properties

The security properties of an OPRF protocol with functionality  $y = F(k, x)$  include those of a standard PRF. Specifically:

**Pseudorandomness:** For a random sampling of  $k$ ,  $F$  is pseudorandom if the output  $y = F(k, x)$  on any input  $x$  is indistinguishable from uniformly sampling any element in  $F$ 's range.

In other words, consider an adversary that picks inputs  $x$  from the domain of  $F$  and evaluates  $F$  on  $(k, x)$  (without knowledge of randomly sampled  $k$ ). Then, the output distribution  $F(k, x)$  is indistinguishable from the output distribution of a randomly chosen function with the same domain and range.

A consequence of showing that a function is pseudorandom is that it is necessarily nonmalleable (i.e., we cannot compute a new evaluation of  $F$  from an existing evaluation). A genuinely random function will be nonmalleable with high probability, so a pseudorandom function must be nonmalleable to maintain indistinguishability.

**Unconditional input secrecy:** The server does not learn anything about the client input  $x$ , even with unbounded computation.

In other words, an attacker with infinite computing power cannot recover any information about the client's private input  $x$  from an invocation of the protocol.

Essentially, input secrecy is the property that, even if the server learns the client's private input  $x$  at some point in the future, the server cannot link any particular PRF evaluation to  $x$ . This property is also known as unlinkability [DGSTV18].

Beyond client input secrecy, in the OPRF protocol, the server learns nothing about the output  $y$  of the function, nor does the client learn anything about the server's private key  $k$ .

---

For the VOPRF and POPRF protocol variants, there is an additional security property:

**Verifiable:** The client must only complete execution of the protocol if it can successfully assert that the output it computes is correct. This is taken with respect to the private key held by the server.

Any VOPRF or POPRF that satisfies the 'verifiable' security property is known as 'verifiable'. In practice, the notion of verifiability requires that the server commits to the key before the actual protocol execution takes place. Then, the client verifies that the server has used the key in the protocol using this commitment. In the following, we may also refer to this commitment as a public key.

Finally, the POPRF variant also has the following security property:

**Partial obliviousness:** The client and server must be able to perform the PRF on the client's private and public input. Both the client and server know the public input, but similar to the OPRF and VOPRF protocols, the server learns nothing about the client's private input or the output of the function, and the client learns nothing about the server's private key.

This property becomes useful when dealing with key management operations, such as the rotation of the server's keys. Note that partial obliviousness only applies to the POPRF variant because neither the OPRF nor VOPRF variants accept public input to the protocol.

Since the POPRF variant has a different syntax than the OPRF and VOPRF variants, i.e.,  $y = F(k, x, \text{info})$ , the pseudorandomness property is generalized:

**Pseudorandomness:** For a random sampling of  $k$ ,  $F$  is pseudorandom if the output  $y = F(k, x, \text{info})$  on any input pairs  $(x, \text{info})$  is indistinguishable from uniformly sampling any element in  $F$ 's range.

## 7.2. Security Assumptions

Below, we discuss the cryptographic security of each protocol variant from [Section 3](#), relative to the necessary cryptographic assumptions that need to be made.

### 7.2.1. OPRF and VOPRF Assumptions

The OPRF and VOPRF protocol variants in this document are based on [\[JKK14\]](#). In particular, the VOPRF construction is similar to the [\[JKK14\]](#) construction with the following distinguishing properties:

1. This document does not use session identifiers to differentiate different instances of the protocol.
2. This document supports batching so that multiple evaluations can happen at once whilst only constructing one DLEQ proof object. This is enabled using an established batching technique [\[DGSTV18\]](#).

The pseudorandomness and input secrecy (and verifiability) of the OPRF (and VOPRF) protocols in [JKK14] are based on the One-More Gap Computational Diffie-Hellman assumption that is computationally difficult to solve in the corresponding prime-order group. In [JKK14], these properties are proven for one instance (i.e., one key) of the VOPRF protocol and without batching. There is currently no security analysis available for the VOPRF protocol described in this document in a setting with multiple server keys or batching.

### 7.2.2. POPRF Assumptions

The POPRF construction in this document is based on the construction known as 3HashSDHI, given by [TCRSTW21]. The construction is identical to 3HashSDHI, except that this design can optionally perform multiple POPRF evaluations in one batch, whilst only constructing one DLEQ proof object. This is enabled using an established batching technique [DGSTV18].

Pseudorandomness, input secrecy, verifiability, and partial obliviousness of the POPRF variant is based on the assumption that the One-More Gap Strong Diffie-Hellman Inversion (SDHI) assumption from [TCRSTW21] is computationally difficult to solve in the corresponding prime-order group. Tyagi et al. [TCRSTW21] show that both the One-More Gap Computational Diffie-Hellman assumption and the One-More Gap SDHI assumption reduce to the q-DL (Discrete Log) assumption in the algebraic group model for some  $q$  number of `BlindEvaluate` queries. (The One-More Gap Computational Diffie-Hellman assumption was the hardness assumption used to evaluate the OPRF and VOPRF designs based on [JKK14], which is a predecessor to the POPRF variant in [Section 3.3.3](#).)

### 7.2.3. Static Diffie-Hellman Attack and Security Limits

A side effect of the OPRF protocol variants in this document is that they allow instantiation of an oracle for constructing static Diffie-Hellman (DH) samples; see [BG04] and [Cheon06]. These attacks are meant to recover (bits of) the server private key. Best-known attacks reduce the security of the prime-order group instantiation by  $\log_2(Q) / 2$  bits, where  $Q$  is the number of `BlindEvaluate` calls made by the attacker.

As a result of this class of attacks, choosing prime-order groups with a 128-bit security level instantiates an OPRF with a reduced security level of  $128 - (\log_2(Q) / 2)$  bits of security. Moreover, such attacks are only possible for those certain applications where the adversary can query the OPRF directly. Applications can mitigate against this problem in a variety of ways, e.g., by rate-limiting client queries to `BlindEvaluate` or by rotating private keys. In applications where such an oracle is not made available, this security loss does not apply.

In most cases, it would require an informed and persistent attacker to launch a highly expensive attack to reduce security to anything much below 100 bits of security. Applications that admit the aforementioned oracle functionality and that cannot tolerate discrete logarithm security of lower than 128 bits are **RECOMMENDED** to choose groups that target a higher security level, such as decaf448 (used by ciphersuite decaf448-SHAKE256), P-384 (used by ciphersuite P384-SHA384), or P-521 (used by ciphersuite P521-SHA512).

### 7.3. Domain Separation

Applications **SHOULD** construct input to the protocol to provide domain separation. Any system that has multiple OPRF applications should distinguish client inputs to ensure the OPRF results are separate. Guidance for constructing info can be found in [RFC9380], Section 3.1.

### 7.4. Timing Leaks

To ensure no information is leaked during protocol execution, all operations that use secret data **MUST** run in constant time. This includes all prime-order group operations and proof-specific operations that operate on secret data, including `GenerateProof` and `BlindEvaluate`.

## 8. References

### 8.1. Normative References

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## Appendix A. Test Vectors

This section includes test vectors for the protocol variants specified in this document. For each ciphersuite specified in [Section 4](#), there is a set of test vectors for the protocol when running the OPRF, VOPRF, and POPRF modes. Each test vector lists the batch size for the evaluation. Each test vector value is encoded as a hexadecimal byte string. The fields of each test vector are described below.

"Input": The private client input, an opaque byte string.

"Info": The public info, an opaque byte string. Only present for POPRF test vectors.

"Blind": The blind value output by `Blind()`, a serialized Scalar of  $N_s$  bytes long.

"BlindedElement": The blinded value output by `Blind()`, a serialized Element of  $N_e$  bytes long.

"EvaluatedElement": The evaluated element output by `BlindEvaluate()`, a serialized Element of  $N_e$  bytes long.

"Proof": The serialized Proof output from `GenerateProof()` composed of two serialized Scalar values, each  $N_s$  bytes long. Only present for VOPRF and POPRF test vectors.

"ProofRandomScalar": The random Scalar  $r$  computed in `GenerateProof()`, a serialized Scalar of  $N_s$  bytes long. Only present for VOPRF and POPRF test vectors.

"Output": The protocol output, an opaque byte string of  $N_h$  bytes long.

Test vectors with batch size  $B > 1$  have inputs separated by a comma ",". Applicable test vectors will have  $B$  different values for the "Input", "Blind", "BlindedElement", "EvaluationElement", and "Output" fields.

The server key material,  $pkSm$  and  $skSm$ , are listed under the mode for each ciphersuite. Both  $pkSm$  and  $skSm$  are the serialized values of  $pkS$  and  $skS$ , respectively, as used in the protocol. Each key pair is derived from a seed, denoted `Seed`, and info string, denoted `KeyInfo`, which are listed as well, using the `DeriveKeyPair` function from [Section 3.2](#).

## A.1. **ristretto255-SHA512**

### A.1.1. OPRF Mode

#### A.1.1.1. Test Vector 1, Batch Size 1

```
Input = 00
Blind = 64d37aed22a27f5191de1c1d69fadb899d8862b58eb4220029e036ec4c1f
6706
BlindedElement = 609a0ae68c15a3cf6903766461307e5c8bb2f95e7e6550e1ffa
2dc99e412803c
EvaluationElement = 7ec6578ae5120958eb2db1745758ff379e77cb64fe77b0b2
d8cc917ea0869c7e
Output = 527759c3d9366f277d8c6020418d96bb393ba2afb20ff90df23fb770826
4e2f3ab9135e3bd69955851de4b1f9fe8a0973396719b7912ba9ee8aa7d0b5e24bcf
6
```

### A.1.1.2. Test Vector 2, Batch Size 1

### A.1.2. VOPRF Mode

#### A.1.2.1. Test Vector 1, Batch Size 1

```
Input = 00
Blind = 64d37aed22a27f5191de1c1d69fad899d8862b58eb4220029e036ec4c1f
6706
BlindedElement = 863f330cc1a1259ed5a5998a23acfd37fb4351a793a5b3c090b
642ddc439b945
EvaluationElement = aa8fa048764d5623868679402ff6108d2521884fa138cd7f
9c7669a9a014267e
Proof = ddef93772692e535d1a53903db24367355cc2cc78de93b3be5a8ffcc6985
dd066d4346421d17bf5117a2a1ff0fcbb2a759f58a539fbe857a40bce4cf49ec600d
ProofRandomScalar = 222a5e897cf59db8145db8d16e597e8facb80ae7d4e26d98
81aa6f61d645fc0e
Output = b58cfbe118e0cb94d79b5fd6a6dafb98764dff49c14e1770b566e42402d
a1a7da4d8527693914139cae5bd03903af43a491351d23b430948dd50cde10d32b3
c
```

### A.1.2.2. Test Vector 2, Batch Size 1

### A.1.2.3. Test Vector 3, Batch Size 2

### A.1.3. POPRF Mode

### A.1.3.1. Test Vector 1, Batch Size 1

```
Input = 00
Info = 7465737420696e666f
Blind = 64d37aed22a27f5191de1c1d69fadb899d8862b58eb4220029e036ec4c1f
6706
BlindedElement = c8713aa89241d6989ac142f22dba30596db635c772cbf25021f
dd8f3d461f715
EvaluationElement = 1a4b860d808ff19624731e67b5eff20ceb2df3c3c03b906f
5693e2078450d874
Proof = 41ad1a291aa02c80b0915fbfb0c0afa15a57e2970067a602ddb9e8fd6b7
100de32e1ecff943a36f0b10e3dae6bd266cdeb8adf825d86ef27dbc6c0e30c52206
ProofRandomScalar = 222a5e897cf59db8145db8d16e597e8facb80ae7d4e26d98
81aa6f61d645fc0e
Output = ca688351e88afb1d841fde4401c79fefeb2eb75e7998fa9737bd5a82a15
2406d38bd29f680504e54fd4587eddcf2f37a2617ac2fb2993f7bdf45442ace7d22
1
```

### A.1.3.2. Test Vector 2, Batch Size 1

### A.1.3.3. Test Vector 3, Batch Size 2

## A.2. decaf448-SHAKE256

### A.2.1. OPRF Mode

#### A.2.1.1. Test Vector 1, Batch Size 1

```
Input = 00
Blind = 64d37aed22a27f5191de1c1d69fad899d8862b58eb4220029e036ec65fa
3833a26e9388336361686ff1f83df55046504dfecad8549ba112
BlindedElement = e0ae01c4095f08e03b19baf47ffdc19cb7d98e583160522a3c7
d6a0b2111cd93a126a46b7b41b730cd7fc943d4e28e590ed33ae475885f6c
EvaluationElement = 50ce4e60eed006e22e7027454b5a4b8319eb2bc8ced609eb
19eb3ad42fb19e06ba12d382cbe7ae342a0cad6ead0ef8f91f00bb7f0cd9c0a2
Output = 37d3f7922d9388a15b561de5829bbf654c4089ede89c0ce0f3f85bcd8a0
9e382ce0ab3507e021f9e79706a1798ffeac68ebd5cf62e5eb9838c7068351d97ae3
7
```

### A.2.1.2. Test Vector 2, Batch Size 1

### A.2.2. VOPRF Mode

### A.2.2.1. Test Vector 1, Batch Size 1

```

Input = 00
Blind = 64d37aed22a27f5191de1c1d69fadb899d8862b58eb4220029e036ec65fa
3833a26e9388336361686ff1f83df55046504dfecad8549ba112
BlindedElement = 7261bbc335c664ba788f1b1a1a4cd5190cc30e787ef277665ac
1d314f8861e3ec11854ce3ddd42035d9e0f5cdde324c332d8c880abc00eb
EvaluationElement = ca1491a526c28d880806cf0fb0122222392cf495657be6e4
c9d203bceffa46c86406caf8217859d3fb259077af68e5d41b3699410781f467
Proof = f84bbeee47aef43558dae4b95b3853635a9fc1a9ea7eac9b454c64c66c4
f49cd1c72711c7ac2e06c681e16ea693d5500bbd7b56455df52f69e00b76b4126961
e1562fdbaaac40b7701065cbeece3febbfe09e00160f81775d36daed99d8a2a10be0
759e01b7ee81217203416c9db208
ProofRandomScalar = b1b748135d405ce48c6973401d9455bb8ccd18b01d0295c0
627f67661200dbf9569f73fbb3925daa043a070e5f953d80bb464ea369e5522b
Output = e2ac40b634f36cccd8262b285adff7c9dcc19cd308564a5f4e581d1a853
5773b86fa4fc9f2203c370763695c5093aea4a7aedec4488b1340ba3bf663a23098c
1

```

### A.2.2.2. Test Vector 2, Batch Size 1

```

Input = 5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a
Blind = 64d37aed22a27f5191de1c1d69fadb899d8862b58eb4220029e036ec65fa
3833a26e9388336361686ff1f83df55046504dfecad8549ba112
BlindedElement = 88287e553939090b888ddc15913e1807dc4757215555e1c3a79
488ef311594729c7fa74c772a732b78440b7d66d0aa35f3bb316f1d93e1b2
EvaluationElement = c00978c73e8e4ee1d447ab0d3ad1754055e72cc85c08e3a0
db170909a9c61cbff1f1e7015f289e3038b0f341faea5d7780c130106065c231
Proof = 7a2831a6b237e11ac1657d440df93bc5ce00f552e6020a99d5c956ffc4d0
7b5ade3e82ecdc257fd53d76239e733e0a1313e84ce16cc0d82734806092a693d7e8
d3c420c2cb6cccd5d0ca32514fb78e9ad0973ebdcb52eba438fc73948d76339ee7101
21d83e2fe6f001cfdf551aff9f36
ProofRandomScalar = b1b748135d405ce48c6973401d9455bb8ccd18b01d0295c0
627f67661200dbf9569f73fbb3925daa043a070e5f953d80bb464ea369e5522b
Output = 862952380e07ec840d9f6e6f909c5a25d16c3dacb586d89a181b4aa7380
c959baa8c480fe8e6c64e089d68ea7aeeb5817bd524d7577905b5bab487690048c94
1

```

### A.2.2.3. Test Vector 3, Batch Size 2

### A.2.3. POPRF Mode

### A.2.3.1. Test Vector 1, Batch Size 1

```
Input = 00
Info = 7465737420696e666f
Blind = 64d37aed22a27f5191de1c1d69fadbf899d8862b58eb4220029e036ec65fa
3833a26e9388336361686ff1f83df55046504dfecad8549ba112
BlindedElement = 161183c13c6cb33b0e4f9b7365f8c5c12d13c72f8b62d276ca0
9368d093dce9b42198276b9e9d870ac392dda53efd28d1b7e6e8c060cdc42
EvaluationElement = 06ec89dfde25bb2a6f0145ac84b91ac277b35de39ad1d6f4
02a8e46414952ce0d9ea1311a4ece283e2b01558c7078b040cfcaa40dd63b3e6c
Proof = 66caee75bf2460429f620f6ad3e811d524cb8ddd848a435fc5d89af48877
abf6506ee341a0b6f67c2d76cd021e5f3d1c9abe5aa9f0dce016da746135fedba2af
41ed1d01659bfd180d96bc1b7f320c0cb6926011ce392ecc748662564892bae665
16acaac6ca39aadf6fcc95af406
ProofRandomScalar = b1b748135d405ce48c6973401d9455bb8cccd18b01d0295c0
627f67661200dbf9569f73fb3925daa043a070e5f953d80bb464ea369e5522b
Output = 4423f6dcc1740688ea201de57d76824d59cd6b859e1f9884b7eebc49b0b
971358cf9cb075df1536a8ea31bcf55c3e31c2ba9cf8efe54448d17091daeb9924e
d
```

### A.2.3.2. Test Vector 2, Batch Size 1

### A.2.3.3. Test Vector 3, Batch Size 2

### A.3. P256-SHA256

### A.3.1. OPRF Mode

### A.3.1.1. Test Vector 1, Batch Size 1

```
Input = 00
Blind = 3338fa65ec36e0290022b48eb562889d89dbfa691d1cde91517fa222ed7a
d364
BlindedElement = 03723a1e5c09b8b9c18d1dcba29e8007e95f14f4732d9346d4
90ffc195110368d
EvaluationElement = 030de02ffec47a1fd53efcdd1c6faf5bdc270912b8749e78
3c7ca75bb412958832
Output = a0b34de5fa4c5b6da07e72af73cc507cceeb48981b97b7285fc375345fe
495dd
```

### A.3.1.2. Test Vector 2, Batch Size 1

### A.3.2. VOPRF Mode

### A.3.2.1. Test Vector 1, Batch Size 1

```
Input = 00
Blind = 3338fa65ec36e0290022b48eb562889d89dbfa691d1cde91517fa222ed7a
d364
BlindedElement = 02dd05901038bb31a6fae01828fd8d0e49e35a486b5c5d4b499
4013648c01277da
EvaluationElement = 0209f33cab60cf8fe69239b0afbcfcfd261af4c1c5632624f
2e9ba29b90ae83e4a2
Proof = e7c2b3c5c954c035949f1f74e6bce2ed539a3be267d1481e9ddb178533df
4c2664f69d065c604a4fd953e100b856ad83804eb3845189babfa5a702090d6fc5fa
ProofRandomScalar = f9db001266677f62c095021db018cd8cbb55941d4073698c
e45c405d1348b7b1
Output = 0412e8f78b02c415ab3a288e228978376f99927767ff37c5718d420010a
645a1
```

### A.3.2.2. Test Vector 2, Batch Size 1

### A.3.2.3. Test Vector 3, Batch Size 2

### A.3.3. POPRF Mode

### A.3.3.1. Test Vector 1, Batch Size 1

```
Input = 00
Info = 7465737420696e666f
Blind = 3338fa65ec36e0290022b48eb562889d89dbfa691d1cde91517fa222ed7a
d364
BlindedElement = 031563e127099a8f61ed51eeede05d747a8da2be329b40ba1f0
db0b2bd9dd4e2c0
EvaluationElement = 02c5e5300c2d9e6ba7f3f4ad60500ad93a0157e6288eb04b
67e125db024a2c74d2
Proof = f8a33690b87736c854eadfcaab58a59b8d9c03b569110b6f31f8bf7577f3
fbb85a8a0c38468ccde1ba942be501654adb106167c8eb178703ccb42bccfffb9231a
ProofRandomScalar = f9db001266677f62c095021db018cd8cbb55941d4073698c
e45c405d1348b7b1
Output = 193a92520bd8fd1f37accb918040a57108daa110dc4f659abe212636d24
5c592
```

### A.3.3.2. Test Vector 2, Batch Size 1

```
Input = 5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a
Info = 7465737420696e666f
Blind = 3338fa65ec36e0290022b48eb562889d89dbfa691d1cde91517fa222ed7a
d364
BlindedElement = 021a440ace8ca667f261c10ac7686adc66a12be31e3520fca31
7643a1eee9dcd4d
EvaluationElement = 0208ca109cbae44f4774fc0bdd2783efdc868cb4523d521
96f700210e777c5de3
Proof = 043a8fb7fc7fd31e35770cabda4753c5bf0ecc1e88c68d7d35a62bf2631e
875af4613641be2d1875c31d1319d191c4bbc0d04875f4fd03c31d3d17dd8e069b69
ProofRandomScalar = f9db001266677f62c095021db018cd8cbb55941d4073698c
e45c405d1348b7b1
Output = 1e6d164cf835d88a31401623549bf6b9b306628ef03a7962921d62bc5f
fce8c
```

### A.3.3.3. Test Vector 3, Batch Size 2

#### A.4. P384-SHA384

#### A.4.1. OPRF Mode

#### A.4.1.1. Test Vector 1, Batch Size 1

```
Input = 00
Blind = 504650f53df8f16f6861633388936ea23338fa65ec36e0290022b48eb562
889d89dbfa691d1cde91517fa222ed7ad364
BlindedElement = 02a36bc90e6db34096346eaf8b7bc40ee1113582155ad379700
3ce614c835a874343701d3f2debbd80d97cbe45de6e5f1f
EvaluationElement = 03af2a4fc94770d7a7bf3187ca9cc4faf3732049eded2442
ee50fbddda58b70ae2999366f72498cdbc43e6f2fc184afe30
Output = ed84ad3f31a552f0456e58935fcc0a3039db42e7f356dc32aa6d487b6b
815a07d5813641fb1398c03ddab5763874357
```

#### A.4.1.2. Test Vector 2, Batch Size 1

#### A.4.2. VOPRF Mode

#### A.4.2.1. Test Vector 1, Batch Size 1

```
Input = 00
Blind = 504650f53df8f16f6861633388936ea23338fa65ec36e0290022b48eb562
889d89dbfa691d1cde91517fa222ed7ad364
BlindedElement = 02d338c05cbecb82de13d6700f09cb61190543a7b7e2c6cd4fc
a56887e564ea82653b27fdad383995ea6d02cf26d0e24d9
EvaluationElement = 02a7bba589b3e8672aa19e8fd258de2e6aae20101c8d7612
46de97a6b5ee9cf105febce4327a326255a3c604f63f600ef6
Proof = bfc6cf3859127f5fe25548859856d6b7fa1c7459f0ba5712a806fc091a30
00c42d8ba34ff45f32a52e40533efd2a03bc87f3bf4f9f58028297ccb9ccb18ae718
2bcd1ef239df77e3be65ef147f3acf8bc9cbfc5524b702263414f043e3b7ca2e
ProofRandomScalar = 803d955f0e073a04aa5d92b3fb739f56f9db001266677f62
c095021db018cd8cbb55941d4073698ce45c405d1348b7b1
Output = 3333230886b562ffb8329a8be08fea8025755372817ec969d114d1203d0
26b4a622beab60220bf19078bca35a529b35c
```

#### A.4.2.2. Test Vector 2, Batch Size 1

#### A.4.2.3. Test Vector 3, Batch Size 2

### A.4.3. POPRF Mode

#### A.4.3.1. Test Vector 1, Batch Size 1

```
Input = 00
Info = 7465737420696e666f
Blind = 504650f53df8f16f6861633388936ea23338fa65ec36e0290022b48eb562
889d89dbfa691d1cde91517fa222ed7ad364
BlindedElement = 03859b36b95e6564faa85cd3801175eda2949707f6aa0640ad0
93cbf8ad2f58e762f08b56b2a1b42a64953aaaf49cbf1ae3
EvaluationElement = 0220710e2e00306453f5b4f574cb6a512453f35c45080d09
373e190c19ce5b185914fbf36582d7e0754bb7c8b683205b91
Proof = 82a17ef41c8b57f1e3122311b4d5cd39a63df0f67443ef18d961f9b659c1
601ced8d3c64b294f604319ca80230380d437a49c7af0d620e22116669c008ebb767
d90283d573b49cdb49e3725889620924c2c4b047a2a6225a3ba27e640ebddd33
ProofRandomScalar = 803d955f0e073a04aa5d92b3fb739f56f9db001266677f62
c095021db018cd8cbb55941d4073698ce45c405d1348b7b1
Output = 0188653cfec38119a6c7dd7948b0f0720460b4310e40824e048bf82a165
27303ed449a08caf84272c3bbc972ede797df
```

#### A.4.3.2. Test Vector 2, Batch Size 1

#### A.4.3.3. Test Vector 3, Batch Size 2

## A.5. P521-SHA512

### A.5.1. OPRF Mode

### A.5.1.1. Test Vector 1, Batch Size 1

```
Input = 00
Blind = 00d1dccf7a51bafaf75d4a866d53d8cafe4d504650f53df8f16f68616333
88936ea23338fa65ec36e0290022b48eb562889d89dbfa691d1cde91517fa222ed7a
d364
BlindedElement = 0300e78bf846b0e1e1a3c320e353d758583cd876df56100a3a1
e62bacba470fa6e0991be1be80b721c50c5fd0c672ba764457acc18c6200704e9294
fbf28859d916351
EvaluationElement = 030166371cf827cb2fb9b581f97907121a16e2dc5d8b10ce
9f0ede7f7d76a0d047657735e8ad07bcda824907b3e5479bd72cdef6b839b967ba5c
58b118b84d26f2ba07
Output = 26232de6fff83f812adadadb6cc05d7bbeee5dca043dbb16b03488abb99
81d0a1ef4351fad52dbd7e759649af393348f7b9717566c19a6b8856284d69375c80
9
```

#### A.5.1.2. Test Vector 2, Batch Size 1

### A.5.2. VOPRF Mode

### A.5.2.1. Test Vector 1, Batch Size 1

```
Input = 00
Blind = 00d1dccf7a51bafaf75d4a866d53d8cafe4d504650f53df8f16f68616333
88936ea23338fa65ec36e0290022b48eb562889d89dbfa691d1cde91517fa222ed7a
d364
BlindedElement = 0301d6e4fb545e043ddb6aee5d5ceeee1b44102615ab04430c2
7dd0f56988dedcb1df32ef384f160e0e76e718605f14f3f582f9357553d153b99679
5b4b3628a4f6380
EvaluationElement = 03013fdeaf887f3d3d283a79e696a54b66ff0edcb559265e
204a958acf840e0930cc147e2a6835148d8199eebc26c03e9394c9762a1c991dde40
bca0f8ca003eebf045
Proof = 0077fcc8ec6d059d7759b0a61f871e7c1dadcd65333502e09a51994328f79
e5bda3357b9a4f410a1760a3612c2f8f27cb7cb032951c047cc66da60da583df7b24
7edd0188e5eb99c71799af1d80d643af16ffa1545acd9e9233fb370455b10eb257e
a12a1667c1b4ee5b0ab7c93d50ae89602006960f083ca9adc4f6276c0ad6044039c
ProofRandomScalar = 015e80ae32363b32cb76ad4b95a5a34e46bb803d955f0e07
3a04aa5d92b3fb739f56f9db001266677f62c095021db018cd8ccb55941d4073698c
e45c405d1348b7b1
Output = 5e003d9b2fb540b3d4bab5fedd154912246da1ee5e557afd8f56415faa1
a0fadff6517da802ee254437e4f60907b4cda146e7ba19e249eeff7be405549f62954
b
```

### A.5.2.2. Test Vector 2, Batch Size 1

### A.5.2.3. Test Vector 3, Batch Size 2

### A.5.3. POPRF Mode

#### A.5.3.1. Test Vector 1, Batch Size 1

```
Input = 00
Info = 7465737420696e666f
Blind = 00d1dccf7a51bafaf75d4a866d53d8cafe4d504650f53df8f16f68616333
88936ea23338fa65ec36e0290022b48eb562889d89dfa691d1cde91517fa222ed7a
d364
BlindedElement = 020095cff9d7ecf65bdfee4ea92d6e748d60b02de34ad98094f
82e25d33a8bf50138ccc2cc633556f1a97d7ea9438ccb394df612f041c485a515849
d5ebb2238f2f0e2
EvaluationElement = 0301408e9c5be3ffcc1c16e5ae8f8aa68446223b0804b119
62e856af5a6d1c65ebbb5db7278c21db4e8cc06d89a35b6804fb1738a295b691638a
f77aa1327253f26d01
Proof = 0106a89a61eee9dd2417d2849a8e2167bc5f56e3aed5a3ff23e22511fa1b
37a29ed44d1bbfd6907d99cfbc558a56aec709282415a864a281e49dc53792a4a638
a0660034306d64be12a94dcea5a6d664cf76681911c8b9a84d49bf12d4893307ec14
436bd05f791f82446c0de4be6c582d373627b51886f76c4788256e3da7ec8fa18a86
ProofRandomScalar = 015e80ae32363b32cb76ad4b95a5a34e46bb803d955f0e07
3a04aa5d92b3fb739f56f9db001266677f62c095021db018cd8ccb55941d4073698c
e45c405d1348b7b1
Output = 808ae5b87662eaaf0b39151dd85991b94c96ef214cb14a68bf5c1439548
82d330da8953a80eea20788e552bc8bbbbff3100e89f9d6e341197b122c46a208733
b
```

### A.5.3.2. Test Vector 2, Batch Size 1

### A.5.3.3. Test Vector 3, Batch Size 2

## Acknowledgements

This document resulted from the work of the Privacy Pass team [[PrivacyPass](#)]. The authors would also like to acknowledge helpful conversations with Hugo Krawczyk. Eli-Shaoul Khedouri provided additional review and comments on key consistency. Daniel Bourdrez, Tatiana Bradley, Sofia Celi, Frank Denis, Julia Hesse, Russ Housley, Kevin Lewi, Christopher Patton, and Bas Westerbaan also provided helpful input and contributions to the document.

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